



story
planet

STORYPLANET.CA

DRAWING COMICS STARTER SHEET

SOMETIMES COMICS CAN BE SCARY TO START. HOW DO YOU KNOW WHAT DRAW? WHAT DO YOU PUT IN THE FIRST PANEL? SO HERE ARE SOME QUICK TIPS TO HELP YOU GET STARTED!

STEP 1: CREATE A CHARACTER

YOUR CHARACTER CAN BE ANYTHING!
MAYBE A MAGICAL BASKETBALL PLAYER?
MAYBE A GIANT GHOST HAMSTER?



STEP 2: CREATE A SETTING

WHERE SHOULD YOUR STORY TAKE PLACE?
A SCHOOL? A LIBRARY? AN UNDERWATER VOLCANO?



STEP 3: CREATE A GOAL

WHAT IS YOUR CHARACTER TRYING TO DO?
BAKE A REALLY BIG CAKE? DEFEAT A ZOMBIE ARMY?



STEP 4: CREATE AN OBSTACLE

WHAT CHALLENGES YOUR CHARACTER IN ACHIEVING THEIR GOAL? WHAT GETS IN THEIR WAY?



STEP 5: FIND A SOLUTION

YOU CAN'T HAVE A PROBLEM WITHOUT A SOLUTION! WHAT DOES YOUR CHARACTER DO TO SUCCEED? HOW DOES THE STORY END?



ADDITIONAL TIPS

- STILL FEELING STUCK? TRY WRITING YOUR STORY IDEA OUT AS A LIST ON A NEW SHEET OF PAPER. THEN TURN EACH ITEM ON YOUR LIST INTO A COMIC PANEL!

- NERVOUS ABOUT DRAWING? TRY BREAKING YOUR CHARACTERS DOWN INTO SHAPES. ANYTHING IN THE WORLD CAN BE DRAWN WITH JUST CIRCLES, SQUARES AND SQUIGGLY LINES



- REMEMBER THAT YOU CAN USE WORDS AS WELL AS PICTURES! WORD BALLOONS AND CAPTION BOXES CAN HELP A STORY SING!